

## Geometry Unit 1: Reasoning in Geometry

Lesson	Learning Targets
1.1 Creating Definitions	<ul style="list-style-type: none"><li>• Understand the process of writing a good definition requires classifying, differentiating and testing the definition by looking for counterexamples.</li><li>• Define basic geometric terms by looking at examples and nonexamples.</li></ul>
1.2 Inductive Reasoning	<ul style="list-style-type: none"><li>• Define inductive reasoning as the process of making conjectures based on patterns and examples.</li><li>• Apply inductive reasoning to find a general rule for a given pattern or sequence.</li></ul>
1.3 Conditional Statements	<ul style="list-style-type: none"><li>• Identify the condition and conclusion of a conditional statement.</li><li>• Write the converse of a conditional statement and determine if it is true.</li></ul>
1.4 What is Deductive Reasoning?	<ul style="list-style-type: none"><li>• Justify a claim using informal arguments.</li><li>• Define deductive reasoning as the process of proving a claim with a sequence of logical statements.</li></ul>
1.5 Using Deductive Reasoning	<ul style="list-style-type: none"><li>• Disprove a claim using counterexamples.</li><li>• Understand the difference between supporting a claim with examples and proving a claim.</li></ul>
1.6 Visual Reasoning	<ul style="list-style-type: none"><li>• Use visuals to justify algebraic, numeric, and geometric results.</li></ul>

## Geometry Unit 2: Building Blocks of Geometry

Lesson	Learning Targets
2.1 Points, Lines, Segments, and Rays	<ul style="list-style-type: none"><li>• Use precise terminology and notation to refer to points, segments, lines, and rays.</li><li>• Define congruent segments as segments with equal lengths and solve for missing segment lengths.</li><li>• Draw and mark geometric figures.</li></ul>
2.2 Coordinate Connection: Midpoint	<ul style="list-style-type: none"><li>• Understand that a midpoint divides a segment into two congruent parts and is equidistant from both endpoints.</li><li>• Given two endpoints, find the coordinates of the midpoint and given an endpoint and a midpoint, find the coordinates of the other endpoint.</li></ul>
2.3 Naming and Classifying Angles	<ul style="list-style-type: none"><li>• Define, name, and measure angles accurately and precisely.</li><li>• Determine angle measurements by attending to congruence markings, angle addition, and angle bisectors.</li></ul>
2.4 Vertical Angles and Linear Pairs	<ul style="list-style-type: none"><li>• Discover and apply vertical angle and linear pair relationships.</li></ul>
2.5 Angles on Parallel Lines	<ul style="list-style-type: none"><li>• Identify corresponding, same side interior, alternate interior, and alternate exterior angles on a transversal.</li><li>• Discover and apply the properties of the angles formed by a transversal cutting parallel lines.</li><li>• Use congruent angles on a transversal to write informal proofs about parallel lines.</li></ul>
2.6 Coordinate Connection: Parallel vs. Perpendicular	<ul style="list-style-type: none"><li>• Graph equations of lines.</li><li>• Write equations of lines in slope-intercept form.</li><li>• Use the coordinate grid to reason about parallel and perpendicular slopes.</li></ul>

## Geometry Unit 3: Congruence Transformations

Lesson	Learning Targets
3.1 Introduction to Transformations	<ul style="list-style-type: none"><li>• Identify the motions made by translations, reflections, and rotations.</li><li>• Visualize the sequence of "moves" required to take a preimage to its image.</li><li>• Informally describe the set of transformations that take a preimage to its image and understand that this sequence is not unique.</li></ul>
3.2 Translations	<ul style="list-style-type: none"><li>• Understand that translations are rigid motions that move each point some fixed horizontal and vertical distance.</li><li>• Write a translation rule.</li><li>• Give the ordered pairs of the image after a translation.</li></ul>
3.3 Reflections	<ul style="list-style-type: none"><li>• Identify patterns in ordered pairs when a figure is reflected across the x-axis, y-axis, or the line <math>y=x</math>.</li><li>• Perform reflections using patty paper and ordered pair rules.</li><li>• Recognize that a point and its image after a reflection are equidistant from the line of reflection.</li></ul>
3.4 Rotations	<ul style="list-style-type: none"><li>• Identify patterns in ordered pairs when a figure is rotated <math>90^\circ</math>, <math>180^\circ</math>, or <math>270^\circ</math> counterclockwise.</li><li>• Perform and describe rotations in the coordinate plane.</li></ul>
3.5 Compositions of Transformations	<ul style="list-style-type: none"><li>• Perform 2 or more transformations in sequence on the coordinate plane.</li><li>• Determine the sequence of transformations that takes a preimage to its image.</li><li>• Explore the outcomes of changing the sequence in which transformations are performed.</li></ul>
3.6 Definition of Congruence	<ul style="list-style-type: none"><li>• Given two figures, use the definition of congruence in terms of rigid motions to decide if they are congruent.</li><li>• Identify corresponding sides and angles in congruent figures and write congruence statements.</li><li>• Distinguish between transformations that are isometries and those that aren't.</li></ul>

3.7 Coordinate Connection:  
Transformations of Equations

- Understand that rigid transformations can be applied to algebraic equations and their graphs, which represent a particular set of ordered pairs.
- Connect graphical and algebraic representations of reflections and translations.
- Given an equation, determine the transformation that occurred.

## Geometry Unit 4: Triangles and Proof

Lesson	Learning Targets
4.1 What Makes a Triangle?	<ul style="list-style-type: none"><li>• Determine when three side lengths will form a triangle.</li><li>• Classify triangles by angles and sides.</li></ul>
4.2 Triangle Properties	<ul style="list-style-type: none"><li>• Explain why the sum of the angles in a triangle is always <math>180^\circ</math>.</li><li>• Notice a relationship between the exterior angle of a triangle and the sum of the non-adjacent interior angles.</li><li>• Solve for missing angles in triangles.</li></ul>
4.3 Proving the Exterior Angle Conjecture	<ul style="list-style-type: none"><li>• Generalize an argument for the exterior angle conjecture.</li><li>• Introduce the structure of a flow-chart proof.</li></ul>
4.4 Angle Side Relationships in Triangles	<ul style="list-style-type: none"><li>• Determine the relationship between the location of the largest sides and largest angles in a triangle.</li><li>• Discover properties of isosceles and equilateral triangles.</li></ul>
4.5 Right Triangles & Pythagorean Theorem	<ul style="list-style-type: none"><li>• Understand that the Pythagorean Theorem gives the relationship between the areas of the squares made from the sides of a right triangle.</li><li>• Solve for missing sides in a right triangle.</li><li>• Determine if a triangle is right, acute, or obtuse based on its side lengths.</li></ul>
4.6 Coordinate Connection: Distance	<ul style="list-style-type: none"><li>• Connect distance in the coordinate plane with finding the length of the hypotenuse of a right triangle.</li></ul>
4.7 Establishing Congruent Parts in Triangles	<ul style="list-style-type: none"><li>• Know that two triangles are congruent if they have exactly the same three sides and exactly the same three angles.</li><li>• Given two congruent triangles, find missing sides and angles in either triangle using CPCTC.</li><li>• Apply triangle properties and definitions to establish congruent parts (e.g. bisector, midpoint, Pythagorean theorem, triangle angle sum, vertical angles, etc.).</li></ul>

<p>4.8 Triangle Congruence Shortcuts</p>	<ul style="list-style-type: none"> <li>• Understand that when given three sides of a triangle or two sides and an included angle, only one unique triangle can be made, thus establishing congruence.</li> <li>• Determine if two triangles are congruent using the SSS and SAS criteria.</li> <li>• Notice that triangle congruence proofs require identifying, organizing, and justifying the congruent parts of two triangles.</li> </ul>
<p>4.9 More Triangle Congruence Shortcuts</p>	<ul style="list-style-type: none"> <li>• Understand that triangles with the same angles have the same shape and that similar triangles with a scale factor of 1 are congruent.</li> <li>• Determine if two triangles are congruent using the ASA and AAS criteria.</li> <li>• Notice that triangle congruence proofs require identifying, organizing, and justifying the congruent parts of two triangles.</li> </ul>
<p>4.10 Triangle Congruence Proofs</p>	<ul style="list-style-type: none"> <li>• Understand the sequence of a proof as starting with the givens and concluding with the proof statement.</li> <li>• Identify the statements and reasons needed to complete a logical argument.</li> <li>• Use the flowchart structure to write proofs.</li> </ul>

## Geometry Unit 5: Quadrilaterals and Other Polygons

Lesson	Learning Targets
5.1 Quadrilateral Hierarchy	<ul style="list-style-type: none"><li>• Explain how quadrilaterals can belong to one or more subgroups based on their attributes.</li><li>• Review definitions of quadrilaterals, parallelograms, rectangles, squares, rhombi, kites, and trapezoids.</li><li>• Distinguish between convex and concave polygons.</li></ul>
5.2 Proving Parallelogram Properties	<ul style="list-style-type: none"><li>• Use congruent triangles and angles on a transversal to prove properties about parallelograms.</li></ul>
5.3 Properties of Special Parallelograms	<ul style="list-style-type: none"><li>• Use congruent triangles to prove properties about the diagonals of rectangles, rhombi, and squares.</li></ul>
5.4 Coordinate Connection: Quadrilaterals on the Plane	<ul style="list-style-type: none"><li>• Use slope and distance on the coordinate plane to classify quadrilaterals given by ordered pairs.</li></ul>
5.5 Areas of Quadrilaterals	<ul style="list-style-type: none"><li>• Use the properties of special quadrilaterals to decompose shapes into rectangles and find their area.</li><li>• Connect the dimensions of the original shape to the base and height of a rectangle to generate an area formula for parallelograms, trapezoids, and rhombi.</li></ul>
5.6 Polygon Interior and Exterior Angle Sums	<ul style="list-style-type: none"><li>• Generalize a formula for finding the interior angle sum of any polygon by decomposing the shape into triangles.</li><li>• Given the number of sides of a polygon, determine the angle sum and solve for missing angles; given the angle sum, solve for the number of sides of a polygon.</li><li>• Explain why the exterior angle sum of any polygon is always <math>360^\circ</math>.</li></ul>
5.7 Regular Polygons and their Areas	<ul style="list-style-type: none"><li>• Solve for side lengths and apothems using properties of regular polygons.</li><li>• Decompose regular polygons into congruent triangles in order to find their areas.</li></ul>

## Geometry Unit 6: Similarity

Lesson	Learning Targets
6.1 Dilations, Scale Factor, and Similarity	<ul style="list-style-type: none"><li>• Understand that dilations produce similar figures where ratios of sides within and between figures are preserved.</li><li>• Use proportional reasoning to solve for missing sides of similar figures; given similar figures, determine the scale factor.</li></ul>
6.2 Coordinate Connection: Dilations on the Plane	<ul style="list-style-type: none"><li>• Understand that dilations produce similar figures where the ratio of corresponding parts is given by the scale factor.</li><li>• Explore the properties of dilations given by a center and a scale factor and use them to explain why similar figures have proportional sides and congruent corresponding angles.</li></ul>
6.3 Proving Similar Figures	<ul style="list-style-type: none"><li>• Determine if two figures are similar by describing the sequence of similarity transformations that carry the first figure to the second.</li><li>• Determine if two triangles are similar by verifying that all corresponding angles are congruent and all corresponding sides are proportional.</li></ul>
6.4 Triangle Similarity Shortcuts	<ul style="list-style-type: none"><li>• Establish AA, SSS, and SAS similarity criteria.</li><li>• Use similarity criteria to solve problems and prove relationships in geometric figures.</li></ul>
6.5 Proportional Segments between Parallel Lines	<ul style="list-style-type: none"><li>• Use similar triangles to identify and solve for proportional segments between parallel lines.</li></ul>
6.6 Area and Perimeter of Similar Figures	<ul style="list-style-type: none"><li>• Explain why sides and perimeter of similar figures grow by the scale factor and area grows by the square of the scale factor.</li><li>• Use relationships between perimeter and area of similar figures to solve for missing sides and areas.</li></ul>



## Geometry Unit 7: Special Right Triangles & Trigonometry

Lesson	Learning Targets
7.1 $45^\circ, 45^\circ, 90^\circ$ Triangles	<ul style="list-style-type: none"><li>Discover a relationship between the legs and hypotenuse of a <math>45^\circ, 45^\circ, 90^\circ</math> triangle and use this to solve for missing sides.</li><li>Simplify radicals.</li></ul>
7.2 $30^\circ, 60^\circ, 90^\circ$ Triangles	<ul style="list-style-type: none"><li>Discover the relationship between the legs and hypotenuse of a <math>30^\circ, 60^\circ, 90^\circ</math> triangle and use this to solve for missing sides.</li></ul>
7.3 Trigonometric Ratios	<ul style="list-style-type: none"><li>Understand that the sine, cosine, and tangent give specific ratios of sides in a right triangle in reference to one of the acute angles.</li><li>Interpret values of the sine, cosine, and tangent.</li><li>Write sine, cosine, and tangent ratios for both acute angles in a right triangle.</li></ul>
7.4 Using Trig Ratios to Solve for Missing Sides	<ul style="list-style-type: none"><li>Use a calculator to find sine, cosine, and tangent ratios for a given right triangle and interpret these ratios.</li><li>Given an angle and side in a right triangle, choose a trig ratio and use proportional reasoning to solve for a missing side.</li></ul>
7.5 Inverse Trig Ratios	<ul style="list-style-type: none"><li>Understand that the ratios of sides in a right triangle determine the angles.</li><li>Solve for missing angles in a right triangle using inverse trig ratios.</li></ul>
7.6 Applications of Trigonometry	<ul style="list-style-type: none"><li>Use trig ratios and the Pythagorean Theorem to solve right triangles in applied problems.</li><li>Interpret statements about heights, distances, and angles of elevation and depression.</li></ul>

## Geometry Unit 8: Circles

Lesson	Learning Targets
8.1 Coordinate Connection: Equation of a Circle	<ul style="list-style-type: none"><li>• Understand a circle as the set of all points that are exactly one radius away from a given center.</li><li>• Use the Pythagorean Theorem to write the equation of a circle given the center and radius; identify the center and radius of a circle given the equation</li><li>• Determine if an ordered pair is inside, on, or outside a circle.</li></ul>
8.2 Circle Vocabulary	<ul style="list-style-type: none"><li>• Define the terms major arc, minor arc, chord, tangent line, radius, and diameter.</li><li>• Identify the measure of an arc as the measure of its corresponding central angle.</li></ul>
8.3 Tangents to Circles	<ul style="list-style-type: none"><li>• Identify that a tangent line to a circle is perpendicular to the radius at the point of tangency and explore related properties.</li><li>• Solve problems involving tangents to circles.</li></ul>
8.4 Chords and Arcs	<ul style="list-style-type: none"><li>• Understand that congruent chords are equidistant from the center and imply congruent intercepted arcs and congruent central angles.</li><li>• Solve problems using chord and arc properties.</li></ul>
8.5 Perpendicular Bisectors of Chords	<ul style="list-style-type: none"><li>• Explore why the perpendicular bisector of a chord must pass through the center of the circle, and why a diameter perpendicular to the chord must bisect the chord.</li><li>• Solve problems using perpendicular bisectors of chords.</li></ul>
8.6 Inscribed Angles and Quadrilaterals	<ul style="list-style-type: none"><li>• Describe and apply the relationship between an inscribed angle and the arc it intercepts.</li><li>• Explain why the angle inscribed in a diameter is a right angle.</li><li>• Prove using inscribed angles why opposite angles in an inscribed quadrilateral are supplementary.</li></ul>

8.7 Area and Circumference of a Circle	<ul style="list-style-type: none"><li>• Generate formulas for the circumference and area of a circle.</li><li>• Given the radius, diameter, circumference, or area of a circle, solve for a different measurement of the circle.</li></ul>
8.8 Area of a Sector	<ul style="list-style-type: none"><li>• Define sectors as slices of circles that contain a fraction of the total area.</li><li>• Understand that the area of a sector is proportional to the central angle and use this to calculate area.</li></ul>
8.9 Arc Length	<ul style="list-style-type: none"><li>• Define arc length as distance around a circle that makes up a fraction of the circumference.</li><li>• Understand that arc length is proportional to the central angle and use this to calculate arc length.</li></ul>

## Geometry Unit 9: Surface Area and Volume

Lesson	Learning Targets
9.1 Introducing Volume with Prisms and Cylinders	<ul style="list-style-type: none"><li>• Make sense of nontraditional and traditional units of volume for describing the space inside a container.</li><li>• Understand the volume formulas of prisms and cylinders as representing stacked layers of the base shape.</li><li>• Solve problems related to the volumes of prisms and cylinders.</li></ul>
9.2 Surface Area and Volume of Prisms and Cylinders	<ul style="list-style-type: none"><li>• Explore how changing the dimensions of cylinders and prisms affects their volumes.</li><li>• Connect the dimensions of a cylinder and prism to the measurements on a net of the solid and use this to calculate surface area.</li></ul>
9.3 Volume of Pyramids and Cones	<ul style="list-style-type: none"><li>• Explain the relationship between the volume of a cone and cylinder, and pyramid and prism and use this to solve volume problems.</li></ul>
9.4 Surface Area of Pyramids and Cones	<ul style="list-style-type: none"><li>• Connect the dimensions of a cone and pyramid to the measurements on a net of the solid.</li><li>• Find the lateral and surface area of cones and pyramids.</li></ul>
9.5 Volume of Spheres	<ul style="list-style-type: none"><li>• Consider how changes in the radius of a sphere affect its volume.</li><li>• Use the volume formula of a sphere to solve problems.</li></ul>
9.6 Surface Area of Spheres	<ul style="list-style-type: none"><li>• Understand the relationship between the formulas for area, surface area, and volume in relation to spheres.</li><li>• Use the surface area formula of a sphere to solve problems.</li></ul>
9.7 Problem Solving with Volume	<ul style="list-style-type: none"><li>• Use mathematical tools to solve a problem related to surface area and volume for which there is no immediately obvious strategy.</li><li>• Understand that problem solving requires making and evaluating assumptions, choosing and justifying a strategy, and assessing the reasonableness of an answer.</li></ul>
9.8 Volume of Similar Solids	<ul style="list-style-type: none"><li>• Understand how scaling the side lengths of a solid affect the surface area and volume.</li><li>• Determine dimensions and volumes of similar solids.</li></ul>

## Geometry Unit 10: Statistics

Lesson	Learning Targets
10.1 Categorical Data and Displays	<ul style="list-style-type: none"> <li>Identify categorical and quantitative variables.</li> <li>Organize data in frequency and relative frequency tables.</li> <li>Interpret bar charts and pie charts.</li> </ul>
10.2 Measures of Center for Quantitative Data	<ul style="list-style-type: none"> <li>Calculate a mean and median from a set of values and from a graph of a distribution.</li> <li>Understand the effects of outliers on a mean or median.</li> </ul>
10.3 Measures of Spread for Quantitative Data	<ul style="list-style-type: none"> <li>Calculate and interpret range and standard deviation from a data set.</li> <li>Use the graph of a set of data to make conclusions about standard deviation.</li> <li>Understand the effect of outliers on range and standard deviation.</li> </ul>
10.4 Scatterplots and Line of Best Fit	<ul style="list-style-type: none"> <li>Identify explanatory and response variables.</li> <li>Create and describe a scatterplot for two-variable data.</li> <li>Interpret the slope and y-intercept of a line of best fit.</li> </ul>
10.5 Predictions and Residuals	<ul style="list-style-type: none"> <li>Use a line of best fit to make predictions.</li> <li>Calculate and interpret a residual using linear models.</li> </ul>
10.6 Models for Nonlinear Data	<ul style="list-style-type: none"> <li>Describe non-linear models.</li> <li>Calculate and interpret a residual using non-linear models.</li> </ul>
10.7 Probability Models and Rules	<ul style="list-style-type: none"> <li>Understand that probabilities describe the results of a long run.</li> <li>Use proper notation to describe the probability of an event.</li> <li>Learn and apply basic rules of probability.</li> </ul>
10.8 Probability using Two-Way Tables	<ul style="list-style-type: none"> <li>Decide if two events are mutually exclusive.</li> <li>Apply the general addition rule for any two events: <math>P(A \text{ or } B) = P(A) + P(B) - P(A \text{ and } B)</math>.</li> <li>Use two-way tables to find probabilities, including conditional probabilities.</li> </ul>

10.9 Probability using Tree Diagrams	<ul style="list-style-type: none"> <li>• Decide if two events are independent.</li> <li>• Apply the general multiplication rule for any two events: <math>P(A \text{ or } B) = P(A) \times P(B A)</math>.</li> <li>• Use tree diagrams to find the probability of more than one event occurring.</li> </ul>
10.10 Random Sampling	<ul style="list-style-type: none"> <li>• Understand the difference between a population and a sample.</li> <li>• Understand that estimates based on random samples will display sampling variability.</li> <li>• Describe the population to which results can be generalized based on the sampling method utilized.</li> </ul>
10.11 Margin of Error	<ul style="list-style-type: none"> <li>• Understand and interpret, but do not calculate, margin of error.</li> <li>• Construct a confidence interval when given an estimate and a margin of error.</li> <li>• Understand that a larger sample size leads to a smaller margin of error.</li> </ul>
10.12 Observational Studies and Experiments	<ul style="list-style-type: none"> <li>• Understand the difference between an observational study and an experiment.</li> <li>• Understand how random assignment accounts for confounding variables, so we can find evidence for a causal relationship.</li> <li>• Understand the difference between correlation and causation.</li> </ul>
10.13 Random Sample and Random Assignment	<ul style="list-style-type: none"> <li>• Understand that a random sample allows the results of a study to be generalized to a larger population.</li> <li>• Understand that random assignment in an experiment is needed to show causation.</li> </ul>